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2-Forms and JavaScript

Course: Developing web-based applications

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2010-2011



Creating forms



• An HTML form is a special section of a document which gathers the usual content plus codes, special elements called controls (checkboxes, radiobuttons, menus), etc.

```
<FORM action="http://algunsitio.com/prog/usuarionuevo.php"
method="post">
Nombre:<INPUT type="text" id="nombre"><BR>
Apellido:<INPUT type="text" id="apellido"><BR>
email:<INPUT type="text" id="email"><BR>
<INPUT type="radio" name="sexo" value="Varón"> Varón<BR>
<INPUT type="radio" name="sexo" value="Mujer"> Mujer<BR>
<INPUT type="submit" value="Enviar"><INPUT type="reset"></FORM>
```

Nombre:	
Apellido:	
email:	
🔘 Varón	
🔘 Mujer	
Enviar Restablecer	



- The *form* element is something like a container for all the controls inside a web page.
- <u>Attributes:</u>
 - <u>Action</u>: refers to the program which will process the content of the form once sent.
 - <u>Name</u>: name of the form to be referred to. It's optative, but it is highly recommended to include.
 - <u>Method</u>: methods of sending data to the server. (Get by URL, Post by standard input stdio)
 - <u>Accept-charset</u>: set of accepted characters.



- Data sending methods:

- <u>get</u>: with this method, the set of data is linked to the URL
 specified by the action attribute (using a question mark as a separator ("?") all this information is sent to the program in charge of processing it.
- <u>post</u>: with this method, the set of data is included and sent to the program in charge of processing it by the standard input/ output via.
- The *post* method is more secure than *get*.



<html> <head> <title>PHP example</title> </head> <body> <H1>Ejemplo de procesado de formularios</H1>

<FORM ACTION="procesa2.php" METHOD="GET"> Introduzca su nombre:<INPUT TYPE="text" NAME="nombre">
 Introduzca sus apellidos:<INPUT TYPE="text" NAME="apellidos">
 <INPUT TYPE="submit" VALUE="Enviar"> </FORM> </body>

</html>



Controls: text input

First name:	Mickey
Last name:	Mouse
Submit	

- The <input> tag defines the input fields in the form.
- Attributes:
 - type="" type of field.
 - maxlenght="" indicates the maximum number of characters.
 - size="" maximum number of characters displayed on screen.
 - value="" initial value on this field.
 - name="" name to be referenced.



- Controls: special text inputs
 - These special types are useful for mobile devices

type="text"	type="number"	type="email"	type="tel"
🔛 📶 📧 10:13 ам	🔛 📶 🕼 10:13 ам	and Swisscom 🗢 17:36 🕨 O 📼	atti Swisscom 🗢 17:36 🕨 o 📼
qwertyuiopasdfghjkl 3^{2} zxcvbnm $\overset{\text{off}}{\overset{\text{CL}}{\overset{\text{CL}}}$ 7^{123} , \rightarrow .60Android Device	1 2 ABC 3 DEF - 4 GHI 5 JKL 6 MNO . 7 PQRS 8 TUV 9 WXYZ □ * # (0 + _ Next Android Device	Previous Next AutoFill Done QWERTYUIOP ASDFGHJKL ZXCVBNM I23 pace @ . return iPhone Device	Previous Next AutoFill Done 1 2 3 ABC DEF 4 5 6 GHI JKL MNO 7 8 9 PORS TUV WXYZ + * # 0 Image: Comparison of the second
			ICAI

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• Controls, buttons

Submit

- Defined by the <input> tag plus some attributes:
 - type, followed by *submit* to send the data, or followed by *reset* to erase the data and leave the fields blank, or *button* to perform some action.
 - value, to indicate the text inside a button (usually send or reset).
 - name, to identify a button.

<input type="button" value="Cerrar esta ventana" onclick="window.close();">

http://www.w3schools.com/tags/tag_input.asp_CAL

- Controls, checkbox
- To select one or some options from several choices. (main difference with radiobutton).
- One option may be preselected (checked) when the page loads.





http://www.w3schools.com/tags/tag_input.850

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- Controls, special inputs
- There are some special inputs like:
 - Password: this field won't display the characters while typing. It will display asterisks instead.
 - Hidden: the value of this field can't be modifyed because the user can't see this field. It usually has a fixed value defined by the value attribute.
 - Their attributes are the same as for text.

<input type="password" name="clave" maxlength="5" size="6">

....

http://www.w3schools.com/tags/tag_input.8%

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- Controls, radio
- Similar to checkbox, to select an option from some choices.
- Only one active field allowed.

<input type="radio" name="g1" value="Leche"> Leche
 <input type="radio" name="g1" value="Mant"> Mantequilla
 <input type="radio" name="g1" value="Queso" check="checked"> Queso



💿 Queso

http://www.w3schools.com/tags/tag_input.asp_CAL



- Controls, select lists
 - The tags <select>.....</select> hold the values to be selected from a list of choices. The attributes of the opening tag are:
 - name="" identifies the selection tag.
 - Size="" indicates the number of visible options. If it is 1, the selection will be a menu. If the value is greater than 1, the list will have a scroll bar.
 - Multiple: indicates multiple selection (the user can select more than one option).



http://www.w3schools.com/tags/tag_select.ashcal

- Controls, select lists
 - The <option> tag indicates the different options.
 - The *selected* attribute, indicates the default option.
 - If it is not specified, it will be the first element on the list.

```
<SELECT NAME="Colores" MULTIPLE>
<OPTION VALUE="r">Rojo</OPTION>
<OPTION VALUE="g">Verde</OPTION>
<OPTION VALUE="b">Azul</OPTION>
</SELECT>
<BR><BR>
<SELECT NAME="Colores" SIZE="1">
<OPTION VALUE="r">Rojo</OPTION>
<OPTION VALUE="r">Rojo</OPTION>
<OPTION VALUE="g">Verde</OPTION>
<OPTION VALUE="g">Verde</OPTION>
</SELECT>
```







Accesing form objects from JavaScript



Finding the object (using this)

 Names while creating the object: <select name="var_name" OnChange="function_name(this)">

</select>

• Obtaining the object within a JavaScript function:

```
function function_name(elem)
{
    alert(elem.value);
```



Finding the object (using getEelementById)

• Names while creating the object:

```
<select name="var_name"
id="object_name"
OnChange="function_name()">
```

</select>

 Finding any object within a JavaScript function: var elem;

elem=document.getElementById("object_name");



Finding the object (using document)

- Names while creating the object:

 <form action="save.php" name="form_name" >
 <select name="var_name"
 OnChange="function_name">
 </select>
 </form>
- Accessing any object within a JavaScript function: var elem=document.form_name.var_name;



Content of different object types

- In general the following are always valid: elem.name → name of the variable elem.value → value typed in by the user
- Radio and checkbox:

 if (elem.checked) {
 alert(elem.value); //use the value only if checked
 }
- Select-one:

selectValue = elem.options[elem.selectedIndex].text;





Some practical examples



Numeric Text field example

• JavaScript code:

```
function format(elem)
{
   var my_value;
   my_value=parseFloat(elem.value);
   elem.value=my_value.toFixed(2);
}
```

• HTML code:

Amount: <input onChange="format(this)" name="amount" value="1.00">€



Submit confirmation (<form> event)

```
• JavaScript code
function AskConfirmation ()
{
    var agree;
    agree=confirm("Send data now?");
    if (agree) {
        //code to check data goes here
        return true;
    } else {
        return false ;
    }
}
```

• HTML code

```
<FORM
ACTION="http://www.iit.upcomillas.es/cgi-bin/test-cgi"
NAME="myform" OnSubmit="return AskConfirmation()" >
Name: <INPUT NAME="first_name" SIZE="15"><BR>
<INPUT TYPE="SUBMIT" VALUE="Submit Form">
```

```
</FORM>
```



Submit confirmation (button event)

```
• JavaScript code
function AskConfirmation()
{
    var agree;
    agree=confirm("Send data now?");
    if (agree) {
        //code to check data goes here
        return true;
    } else {
        return false ;
    }
}
```

• HTML code

```
<FORM
ACTION="http://www.iit.upcomillas.es/cgi-bin/test-cgi"
NAME="myform">
Name: <INPUT NAME="first_name" SIZE="15"><BR>
<INPUT TYPE="SUBMIT" VALUE="Submit Form"
OnClick="return AskConfirmation()" >
```



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